

# AMONG US IN REAL LIFE

Includes task cards for 5 players  
and cut outs for one full game.



[theholdernessfamily.com](http://theholdernessfamily.com)

# GAME RULES

- Each player picks a color and a task card.
- If you are a crewmate, complete your assigned tasks. Once you are done, turn them in to the Game Master.
  - Trash Shot: Score 3 paper baskets into a trash can
  - Wire Connect: Connect the colored dots
  - Card Match: Find the 4 matching cards
  - Smile Scan: Draw a smiley face on a piece of paper
    - Imposter can't uncap marker
  - Water Refuel: Move water from one full cup to one empty cup
  - Stack React: Organize a stack of playing cards from A-10
  - Shape Shift: Sort 9 shapes into three cups
  - Diamond Cup: Fill a cup with 9 diamonds and deliver to next room
- If you are an imposter, fake tasks and commit sabotages. An imposter kills a crewmate by lightly squeezing their arm. Wait 30 seconds between kills.
  - 1 Finger: Oxygen depleted. Players have 30 seconds to score 3 baskets.
  - 2 Fingers: Meltdown. One player to to the connect station and one to the stacking station and count down from 5 in unison.
  - 3 Fingers: Lights out. Play is paused until player turns lights back on.
- Remember, no talking during the game. No noise when you are killed.
- If a player comes along a "dead" player they can yell "dead body" and immediately an emergency meeting begins.
- At any time during the game, except if one of three sabotages is happening, any player can call an emergency meeting by yelling "emergency meeting."
- During the meeting, all players must vote to either skip or point at who they think is the imposter. If one player has the most votes, they are out. Any player who has been killed or kicked out of the game must wear a ghost tag and continue to do tasks. They may not speak during meetings.
- Crewmates win by successfully kicking off the imposter or completing all the tasks assigned. The imposter wins if they kill enough crewmates before all the tasks are done or the oxygen is depleted.





# TASK CARDS

Print and cut these out - giving one to each player, randomly. Make sure players keep their cards to themselves.

You are a  
**CREWMATE**

TASK LIST:

- Trash Shot
- Wire Connect
- Card Match
- Smile Scan

You are a  
**CREWMATE**

TASK LIST:

- Water Refuel
- Stack React
- Shape Shift
- Smile Scan

You are a  
**CREWMATE**

TASK LIST:

- Trash Shot
- Wire Connect
- Water Refuel
- Smile Scan

You are a  
**CREWMATE**

TASK LIST:

- Trash Shot
- Diamond Cup
- Card Match
- Smile Scan

You are an  
**IMPOSTER**

SABOTAGES:

- 1 Finger: Oxygen
- 2 Fingers: Meltdown
- 3 Fingers: Lights
- Kill = arm squeeze

# TRASH SHOT

Print this page and crumple it up for a paper basketball. Place 3 of these near a trash can.

# TRASH SHOT

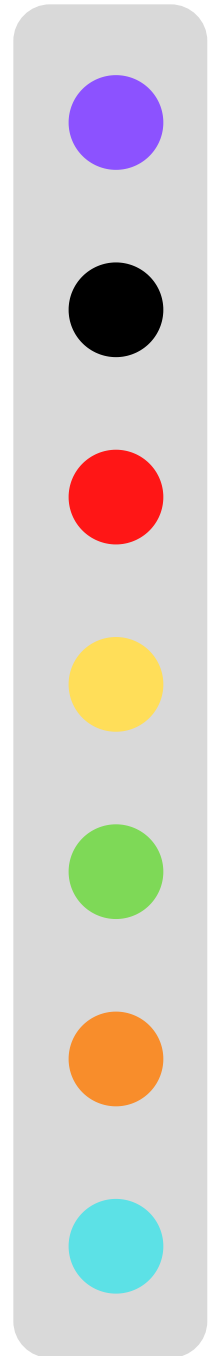
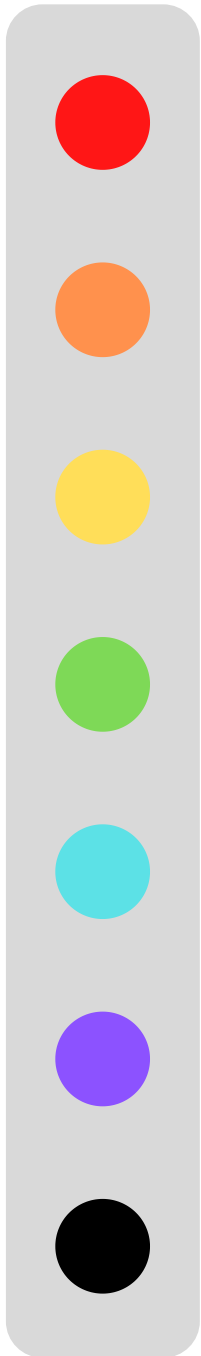
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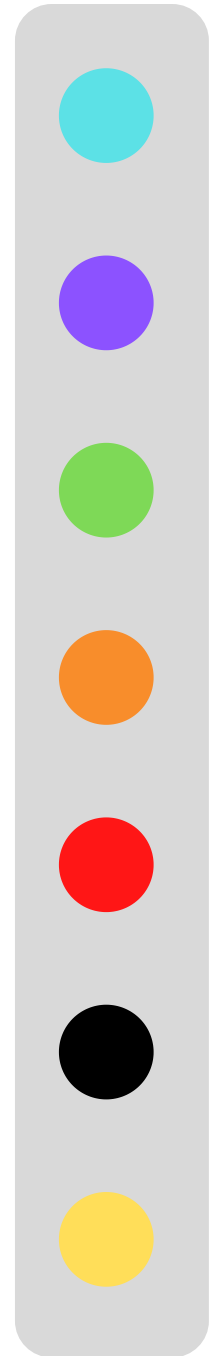
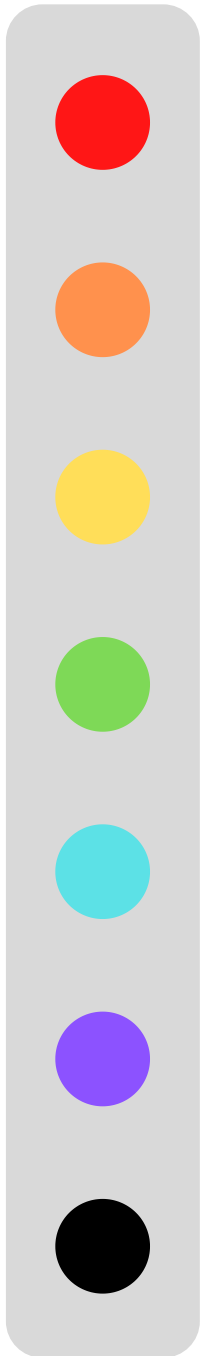
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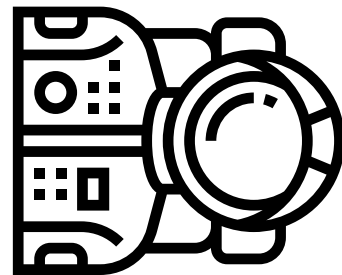
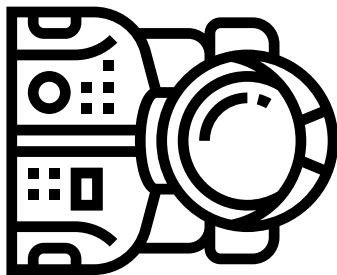
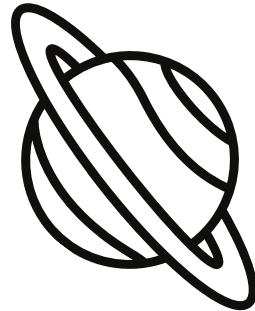
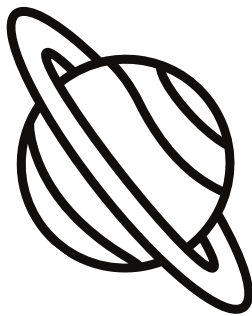
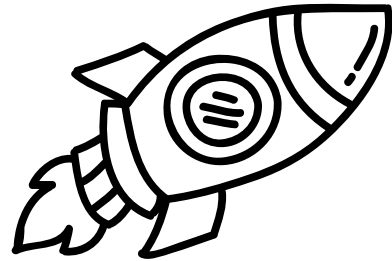
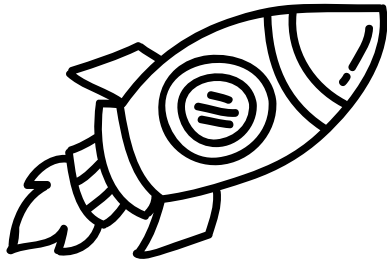
# WIRE CONNECT



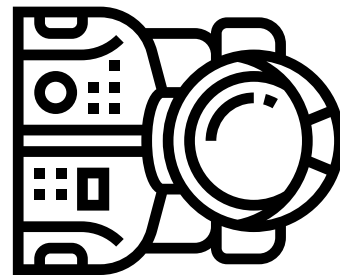
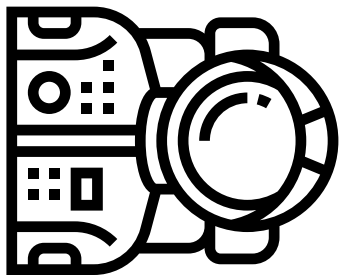
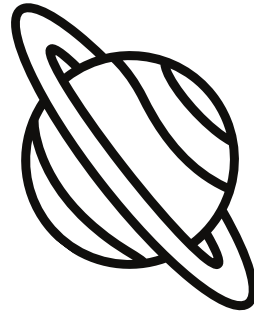
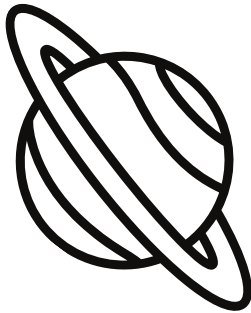
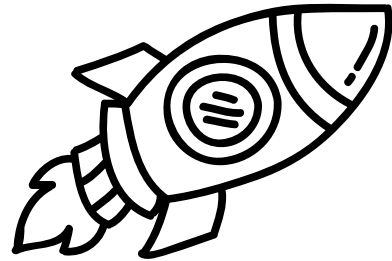
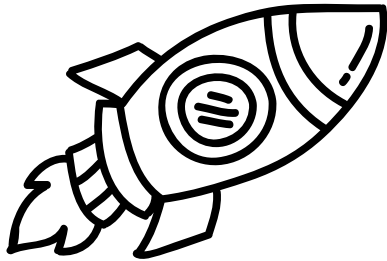
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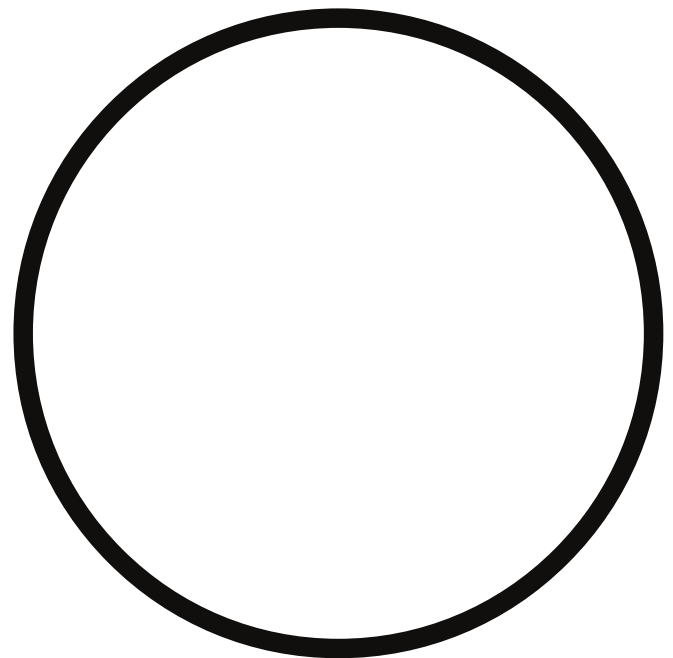
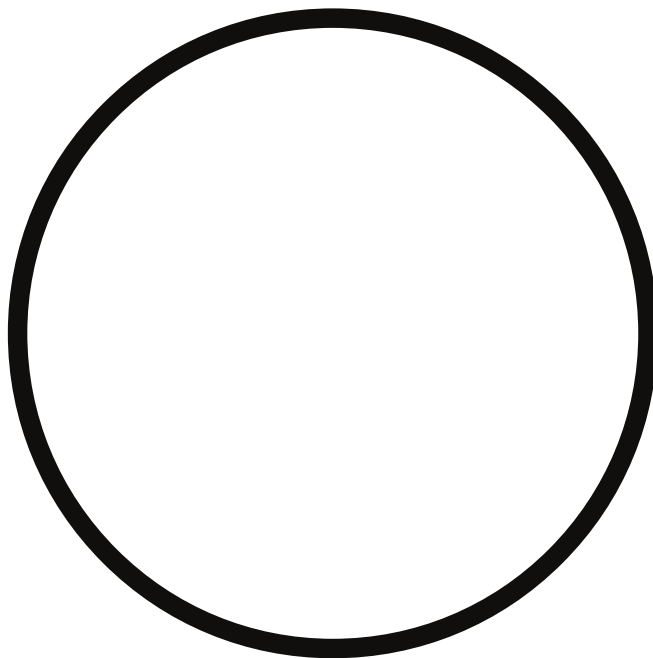
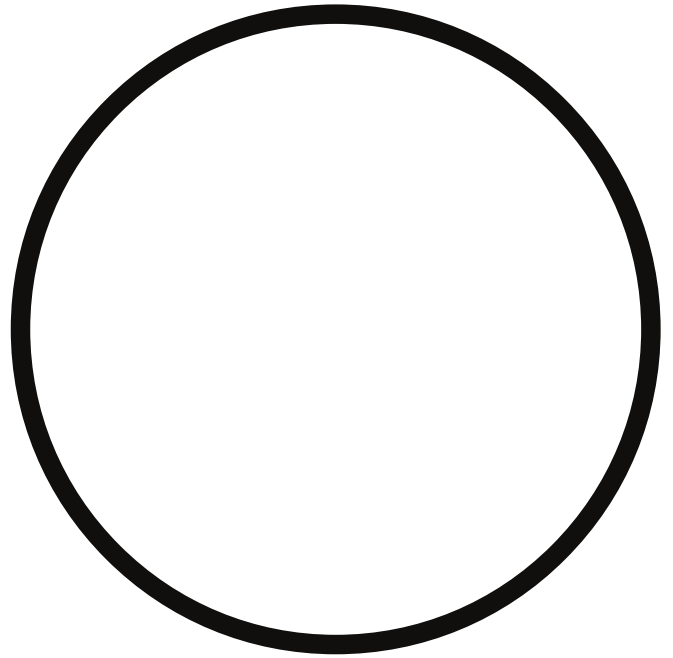
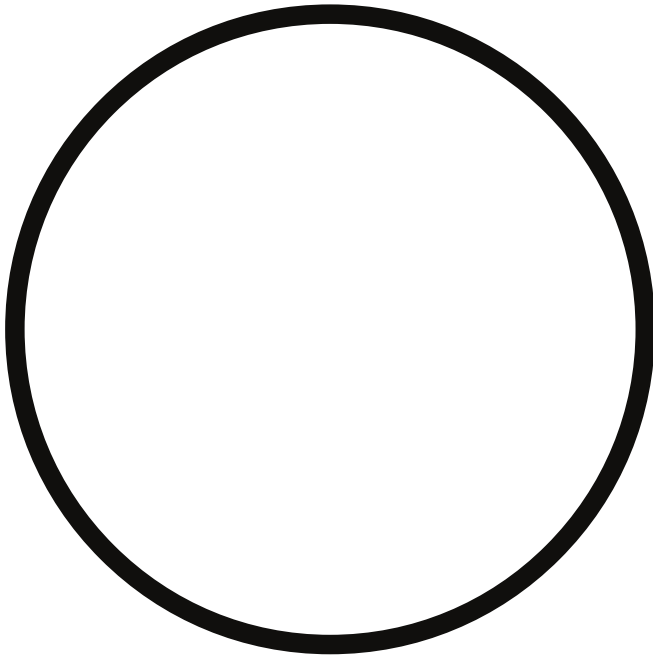
# CARD MATCH



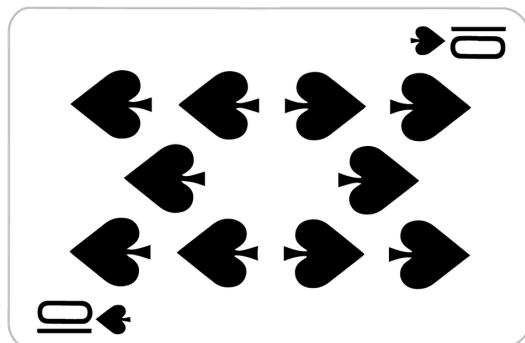
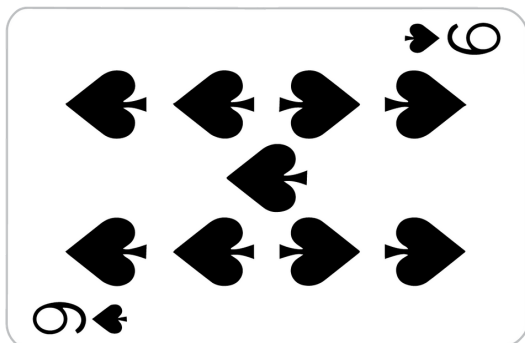
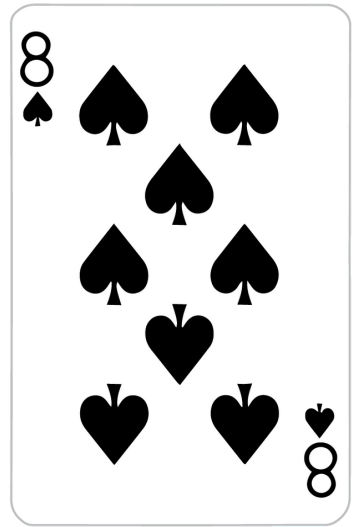
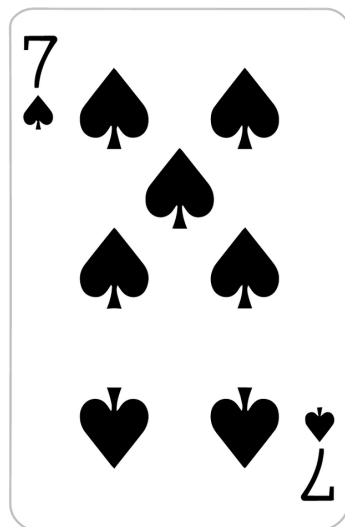
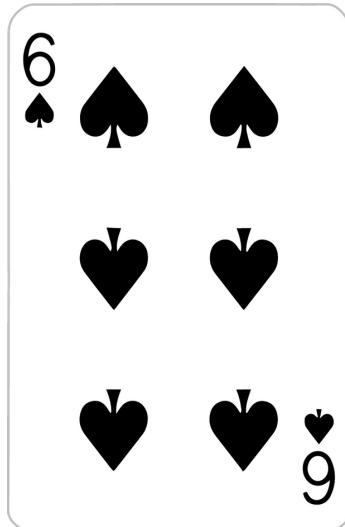
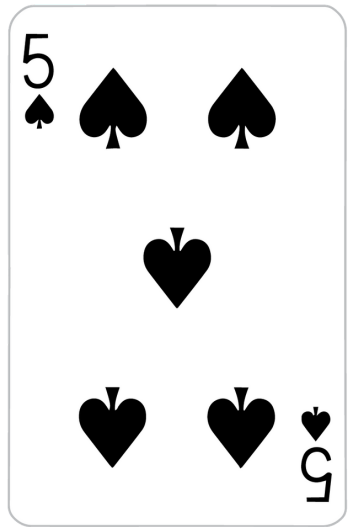
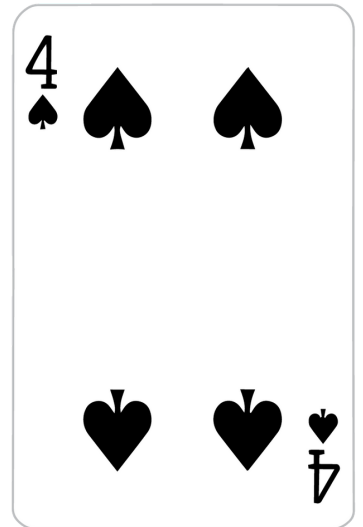
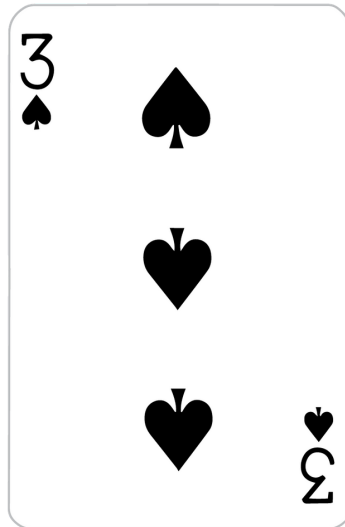
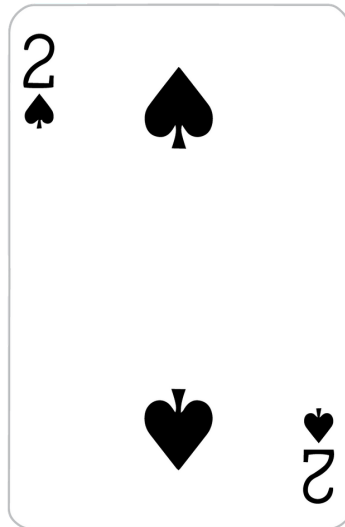
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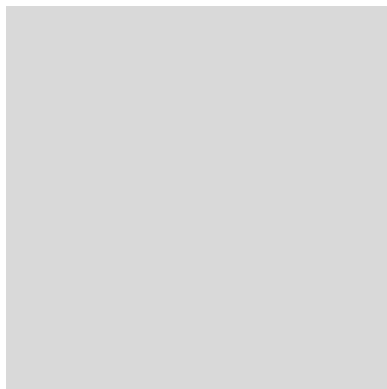
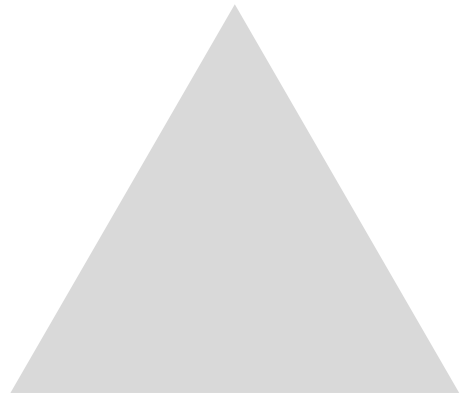
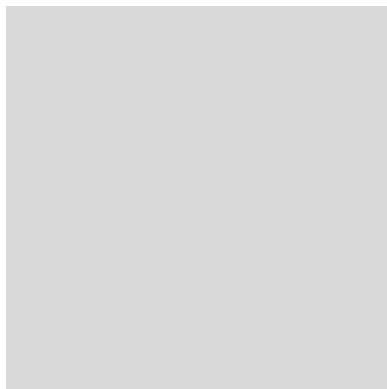
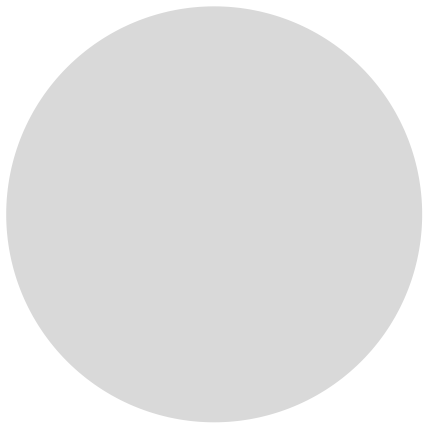
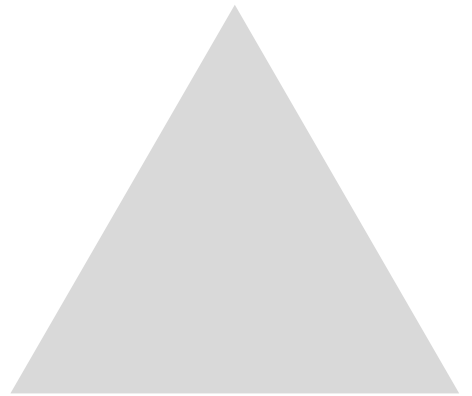
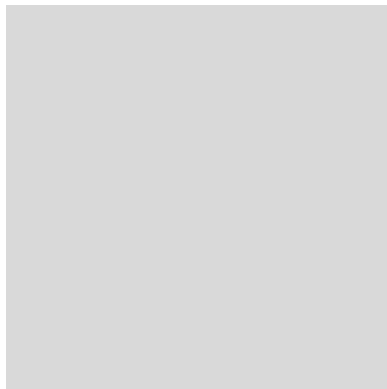
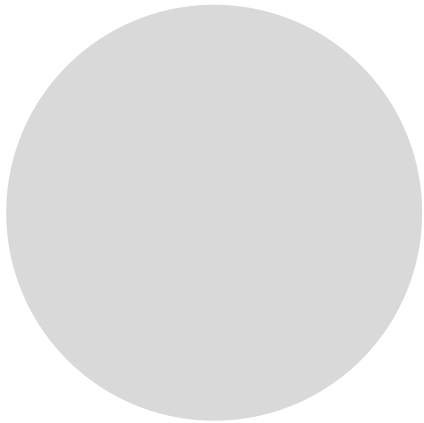
# SMILE SCAN



# STACK REACT



# SHAPE SHIFT



# DIAMOND CUP

